



These release notes provides information on the PCS Firmware Release 1.18r. This release has new features that enhance the performance and reliability of your Personal Cinema System. Enjoy!

## New Features

The following new features appear in this release:

- N-1. Added ability to display the volume label of USB and CF media devices. If the device is named under windows, that name will appear in the USB/Compact Flash menu.
- N-2. Added a progress bar to indicate the current position during movie playback.

The following changed features appear in this release:

- C-1. Cleaned up error handling on movie playback so that after the error message appears we go back to the file list menu.
- C-2. Changed the Default values of the display settings for 3D movies to give better color quality.

## Resolved Issues

The following issues have been resolved in this release:

- R-1. Fixed an issue where the screen saver would turn on while using VGA 3D input.

## Known Limitations

Limitation	Workaround
Only 1 USB host port can be used at a time.	N/A
Mini-USB does not operate properly if connected on power up.	Power up PCS and then connect Mini-USB cable.
Personal Cinema System can only support files up to 2 GB.	N/A

## How do I Upgrade?

Upgrading the HEADPLAY™ Personal Cinema System is simple:

- From [www.headplay.com](http://www.headplay.com), download the most recent upgrade to your computer.
- The download is a single compressed file (.zip format). Unzip the file and copy the contents to the provided USB key or a Compact Flash Card.
- Plug the provided USB key or a Compact Flash card into the Liberator.
- Go to "System Settings" from the main menu.

- Select "Upgrade".
- Then confirm the upgrade by selecting "Yes" from the pop-up window.
- The upgrade may take a few minutes to install and then the Liberator will restart automatically

## Upgrade History

Resolved Issue	Resolved in upgrade
<p>Fixed an issue that caused the display settings to not load properly during file transition when moving from the last movie in a list to the first one.</p> <p>Resolved an issue that could cause the audio input to stop working when switching between input modes.</p> <p>Made changes to allow Mini-USB client connection to be used for upgrades while a USB flash stick is connected to the USB host.</p> <p>Fixed an issue to support the newest iPods with 2048 byte sectors. This is necessary for 2<sup>nd</sup> Generation iPod Nanos, 2<sup>nd</sup> Generation iPod Shuffles and 5.5 Generation Video iPods.</p> <p>Added proper error handling for situations where the PCS does not have enough memory to play an mpeg4 file.</p>	Upgrade 1.17r
<p>When a list of movie and image files were stored in the same folder, the system would not automatically play the next file when the current file was finished.</p> <p>Fixed an issue that blocked iPods with firmware version 1.2.1 from connecting to the PCS over USB.</p> <p>Enabled screensaver activation while playing music and when image player slideshow is paused.</p> <p>Resolved an issue that blocked Kingston Compact Flash cards from loading properly.</p> <p>Fixed an issue that could cause images with dimensions higher than they were wide to be clipped when displayed.</p>	Upgrade 1.16r
<p>Corrected French, German and Spanish translations.</p> <p>Fixed an issue where it was possible to have an extra menu appear on the screen that could not be accessed with the</p>	Upgrade 1.15r

Navigator. Fixed an issue where USB flash keys that were formatted without an MBR would become corrupted when they were inserted into the PCS. Fixed an issue where VGA input of 800x600 resolution at 60 Hz refresh rate was clipping off the right edge of the screen.	
Fixed an issue with VGA 3D input where eye swaps (look like twitches on the screen) occurred with games that were computer intensive	Upgrade 1.14r
Fixed an issue with bad visual transitions between the menu and 3D movies.	Upgrade 1.14r
VGA input automatically detects 2D or 3D input from an <i>nVidia</i> video card and adjusts the display appropriately.	Upgrade 1.13r
Fixes for displaying Traditional Chinese characters properly	Upgrade 1.13r